

# MPS MILITARY FIELD-GRADE

MILITARY POWER SUPPLY

## Operator's Guide *Ethernet & SNMP*



Made in USA



MPS-4000-1U



MPPS-4000-1U

# SynQor

Advancing The Power Curve®

# MPS with Ethernet Interface

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## 1 Overview

The Ethernet Interface on the SynQor MPS-4000 products adds a web interface and an SNMP interface for control, configuration, and reporting. This guide provides information regarding initial setup and functionality of the network interfaces.

The web interface provides a dynamically updated set of pages for user interaction. The SNMP interface exposes the RFC-1628 standard UPS-MIB interface.

## 2 Initial Configuration

In order to facilitate connecting to the web interface, the MPS network interface provides multiple methods to identify the MPS on the network. The user must load the web interface to enable or configure the SNMP interface.

### 2.1 DHCP Server

The MPS network interface will recognize a DHCP server on the network and use the IP address assigned by the server. A network administrator can register the MAC address of the network interface with the DHCP server to assign the MPS to a static IP address. The MAC address can be read in two ways: (1) via the RS232 serial command “NETWORK?”; and (2) via the web interface, assuming a connection is made before the static IP address is assigned (see below).

Once a DHCP server assigns an IP address to the MPS, the web interface can be loaded by pointing a web browser to the address <http://x.x.x.x/>, where “x.x.x.x” is the assigned IP address.

### 2.2 NetBIOS Hostname

The MPS network interface will use NetBIOS to advertise its hostname to the local network. The default hostname is “SYNQORMPS”. If an IP address is assigned via a DHCP server and NetBIOS is permitted on the local network, directing a browser on the network to <http://synqormps/> or <https://synqormps/> will load the MPS web interface.

Once an initial connection is made to the web interface, the user should assign a unique hostname on the Network tab (see below), so that the name does not interfere with other SynQor MPS devices on the network.

### 2.3 Local Connection

The MPS network interface can connect to a host computer directly via an RJ-45 Ethernet cable. Either a straight-through or crossover type cable can be used. In this mode, the web interface is available via the address <http://169.254.1.1/>. The MPS implements its own DHCP server which will provide an IP address on the 169.254 subnet to the host computer. Once a connection is established in this way, the user can configure the default IP address and hostname as desired, as well as read the MAC address for the purposes of assigning a static IP address.

### 3 Web Interface

The web interface provides a portal to monitor, control, and configure the MPS. Some of the configuration options, such as those to setup the email and SNMP interfaces are only available through the web interface. The interface will work well through any common web browser, though different browsers may render with slight differences. The pages rely on Javascript to do continuous updates and submit forms, so scripting must be enabled in the browser. Older browser versions may not support some of the methods used.

Unsecured HTTP requests are processed at port 80. Secure SSL HTTPS requests are processed at port 443. SSL connections utilize encryption to protect data passed between the MPS and the browser from snooping. Legacy MPS / MPPS devices support SSL 3.0 encryption. Certain devices support TLS 1.2 and TLS 1.3 encryption; refer to Section 3.7. Upon initiation of an SSL connection, the MPS will provide a Certificate to the browser to verify its identity. The Certificate served will be a “self-signed” certificate, and the browser will warn that the site is untrusted and request confirmation that you want to continue. Certain devices support loading of a signed certificate; refer to Section 3.8.

To avoid the warning message regarding self-signed certificates on future connections, use facilities in most browsers to mark the MPS Certificate as a trusted certificate. Note that the certificate includes the NetBIOS name as the “common-name” as part of its verification criteria, so the certificate is rebuilt after a change to the NetBIOS name (Section 3.3.1). The browser verifies, and may enforce, that the name in the address bar matches the common-name in the certificate. If a static IP address (e.g. <https://20.1.1.24/>) is used to connect to the MPS, NetBIOS can be disabled and the hostname set to the fixed IP address (e.g. 20.1.1.24) to build a certificate with a common-name that matches the loaded address, avoiding a browser security error.

SSL/TLS certificates specify a date range for validity. The web browser may or may not allow access if the access date is outside the validity window. The certificates generated by the MPS have validity range extending twenty years from the date of certificate generation. In order to force certificate regeneration (and hence create a new validity window), change the NetBIOS name and then change it back to the desired value. Times and dates used for the certificate are based on the SNTP time server, see Section 3.3.5.

When SSL or TLS is used, the interface can be locked with a username and password, see Section 3.3.6.

The web interface can be disabled completely, see Section 3.3.8.

### 3.1 MONITOR Page

The Monitor page is the default page shown when you point the browser at the MPS with no page specified. This page gives an overview of monitored parameters and configuration. The items that are displayed vary based on the installed options. For example, if the MPS does not have the auxiliary DC output option installed, the auxiliary DC output parameters will not appear.

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SynQor MPS Control Panel Connected. ●

<b>MONITOR</b>	<b>STATUS</b>		<b>INPUTS</b>
CONTROL	Time Since Power-Up	0:01:42	Phase A Voltage, LL
NETWORK	Operating Mode	Enabled	Phase B Voltage, LL
ALERTS	Front Panel Enable	Off	Phase C Voltage, LL
SNMP	Front Panel Disable	Off	Phase A Current, LL
INFO	Remote Start	Off	Phase B Current, LL
	Remote Shutdown	Off	Phase C Current, LL
	Battleshort Input	Off	Total AC Input Power
	Timer Mode	Inactive	AC Input Frequency
	Timer [h:mm:ss]	0:00:00	<b>OUTPUTS</b>
	Box Id	255	Total Output Power
	<b>ALARMS</b>		DC 1 Output Power
	Input Bad	Off	DC 1 Output Voltage
	Output Overload	Off	DC 1 Output Current
	Output Bad	Off	<b>TEMPERATURE</b>
	Battleshort Mode	Off	AC/DC A1
	Fan Service	Off	AC/DC A2
	<b>USER CONFIGURATION</b>		AC/DC B1
	Output Auto-start	Enabled	AC/DC B2
	Input Current Limit	n/a	AC/DC C1
	Fan Diagnostics	Enabled	AC/DC C2
	Multi-Unit Control	Enabled	Controller
	Multi-Unit Fault Sync	Off	
	<b>HARDWARE CONFIGURATION</b>		
	DC Output 1	Installed	
	DC Output 2	Not Installed	
	DC 1 Output Setpoint	30.000 V	
	<b>FANS</b>		
	Fan Speed	Off	
	Fan Voltage	0.0 V	
	Fan 1 RPM	0	
	Fan 2 RPM	0	
	Next Diagnostics	23:58	

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Figure A Monitor Page of Web Interface

The Monitor page (as well as all other pages) has a flashing green dot in the top right of the title bar which indicates that there is a connection to the MPS and the displayed data is continuously updated. If the connection is broken, the dot will turn red to indicate stale data.



Figure B Status "LED" on Webpage Header

## 3.2 CONTROL Page

The Control page is the main page to use to interact with and configure the MPS. There is a small header section at the top which actively updates to give the present configuration and operational state. Actions available to interact with the MPS:

- Enable and disable the MPS Output
- Turn on and off Battle Mode
- Run fan diagnostics
- Manually set fan speed
- Set unit to reboot the output after a designated off time
- Set the unit to shut down the output after a designated delay
- Set the unit to enable the output after a designated delay
- Abort a pending startup or shutdown delay

Configuration options available on the Control page are:

- Set / clear auto-start option for automatic startup when power is applied
- Disable automatic operation of fan diagnostics
- Set auxiliary output to enable or disable with the main output
- Enable or disable multi-unit on / off synchronization control
- Enable or disable multi-unit fault shutdown synchronization control
- Adjust input current limit parameter to avoid tripping external breakers rated below 30 A

All actions taken on the Control page take effect immediately. The Configuration options are stored to non-volatile memory. Note that the commands will be acknowledged on the serial interface just as if they were entered through the serial interface.

- MONITOR
- CONTROL
- NETWORK
- ALERTS
- SNMP
- INFO

STATUS		USER CONFIGURATION	
Operating Mode	Enabled	Output Auto-start	Disabled
Timer Mode	Inactive	Fan Diagnostics	Enabled
Timer [h:mm:ss]	0:00:00	Fan Speed	Off
HARDWARE CONFIGURATION			
DC Output 1	Installed	Battleshort Mode	Off
DC Output 2	Not Installed	Multi-Unit Control	Enabled
DC 1 Output Setpoint	30.000 V	Multi-Unit Fault Sync	Off
		Input Current Limit	27.00 A

### Actions

<input type="button" value="ENABLE"/>	• Enable MPS Output(s).
<input type="button" value="DISABLE"/>	• Disable MPS Output(s).
<input type="button" value="BATTLEMODE ON"/>	• Engage Battleshort Mode.
<input type="button" value="BATTLEMODE OFF"/>	• Disengage Battleshort Mode.
<input type="button" value="FAN DIAGNOSTICS"/>	• Run fan diagnostics now. Fan diagnostics will step through fan settings and measure fan speeds. Routine will not reduce fans below speed established by the thermal environment.
0 <input type="button" value="SET FAN"/>	• Manually set fan speed. Will not allow reduction of fans setting below speed established by the thermal environment.
10 <input type="button" value="RESTART"/> <input type="button" value="ABORT"/>	• Shutdown MPS output(s) immediately, restart after designated number of seconds.
10 <input type="button" value="SHUTDOWN"/> <input type="button" value="ABORT"/>	• Shutdown MPS Output(s) after designated number of seconds.
10 <input type="button" value="START"/> <input type="button" value="ABORT"/>	• Enable MPS Output(s) after designated number of seconds.

### Configuration

Configuration settings are stored in non-volatile memory and will persist after power-down.

<b>Autostart</b>	With Autostart enabled, when MPS receives AC input power, it will enable the outputs automatically. Autostart only activates with the first application of input power.
<input type="radio"/> On <input checked="" type="radio"/> Off	
<b>Fan Diagnostics</b>	Fan diagnostics will cycle the fans through their speed ranges every 24 hours to monitor fan health.
<input checked="" type="radio"/> On <input type="radio"/> Off	
<b>Multi-Unit Control Synchronization</b>	Through Config Port interconnect, On / Off / Restart Events can be synchronized between devices. An enable event on one unit will cause all connected units to enable simultaneously. This feature can be disabled via hardware (config pin 6 pulled low), overriding an enable setting via this radio button.
<input checked="" type="radio"/> Enabled <input type="radio"/> Disabled	
<b>Multi-Unit Fault Synchronization</b>	Through Config Port interconnect, Fault Events can be synchronized between devices. An output fault on one unit will cause all connected units shut down simultaneously. This feature can be enabled via hardware (config pin 7 pulled low), overriding a disable setting via this radio button.
<input type="radio"/> Enabled <input checked="" type="radio"/> Disabled	
<b>Input Current Limit</b>	The input current limit on each input phase can adjusted over a range of 17.0 to 27.0 Arms. Enter the desired value in Amps-RMS.
27 <input type="button" value="UPDATE"/>	

Setting a value below the default level of 27.0 Arms will limit the available power at lower line voltages.



Figure C Control Page in Web Interface

### 3.3 NETWORK Page

The Network page offers options to configure the MPS on the network. Changes on this page do not take effect until the user presses the *Apply* button at the bottom of the page. Configuration changes are stored in non-volatile memory. A status window at the top of the page shows the present configuration on the network.

PRESENT CONFIGURATION		ADDRESS RESOLUTION	
MAC Address	00:04:A3:B5:73:AC	DHCP Enabled	Enabled
IP Address	10.2.6.8	DHCP Server	Detected
Gateway	10.2.0.1	DHCP Binding	Bound
Subnet Mask	255.255.0.0	DHCP Lease Time	185:40:19
Primary DNS	10.2.1.1	AutoIP Active	Not Active
Secondary DNS	10.2.1.32	AutoIP Status	Not Active
NETWORK TIME			
Current Time	Aug 16, 2013 15:34:20 UTC		
Last SNTP Update	Aug 16, 2013 15:24:39 UTC		

Figure D Network Configuration Status Pane

#### 3.3.1 NETBIOS

NetBIOS is a protocol that allows a device to register a default hostname on the network. With this hostname, a user can address a device without knowing the assigned IP address. By default, the MPS is configured to register the hostname “SYNQORMPS”. The user has the option to disable NetBIOS, in which case they would need the IP address assigned to the device to use the web interface. The IP address could instead be assigned to a static address by the router based on the MAC address.

When the NetBIOS name changes, the MPS rebuilds the SSL Certificate that will be served to browsers connecting to the web interface via an SSL (https://) connection.

#### 3.3.2 QUALIFIED DOMAIN NAME

Devices which support externally signed certificates (see Section 3.8) allow entry of a qualified domain name. The value entered in this field is only used for population of the certificate and certificate signing request (CSR). This is useful when the device will be mapped to an absolute domain name (for example myhost.example.com) via an external Domain Name System. Including the mapped domain name in the certificate may be required for some browsers to recognize the certificate as authentic.

#### 3.3.3 ADDRESS RESOLUTION

DHCP is a protocol which allows the router to assign an IP address to a device on the network. By default, DHCP is enabled and the MPS will be assigned an IP address by a service on the network. A DHCP-assigned address has an expiration time (lease). The MPS will attempt to renew its DHCP lease before it expires. When DHCP is disabled, the MPS reverts to the default IP address specified. In this situation, the MPS will transmit DHCP discovery requests once per minute to determine if a DHCP host is present on the network.

AutoIP is an alternate IP address assignment protocol. With AutoIP, the device starts using a particular address and observes if there are any conflicts. By default, AutoIP is disabled, and DHCP is the recommended address resolution protocol.

The Local DHCP Server option allows the MPS to hand out addresses over a local network, such as when the MPS is directly connected to a computer's Ethernet port. When this option is disabled, the MPS does not respond to DHCP requests and the DHCP discovery requests are halted. The MPS will not respond to DHCP requests if it detects that a DHCP server is present on the network.

### 3.3.4 DEFAULT ADDRESSES

If DHCP is not enabled or available, the MPS reverts to the default addresses entered here. The default addresses are also used when the network interface first initializes and attempts to locate a DHCP server. DHCP can be disabled if the device is assigned a static address by the network administrator.

The IP Address assigned in the factory is 169.254.1.1. This address can be used when establishing a peer-to-peer connection between a client computer and the SynQor device, as described in Section **Error! Reference source not found.** To assign a static IP address to the device, enter the desired address in the "IP Address" field.

### 3.3.5 TIME SERVER

If enabled, the MPS will poll a network time server to determine the actual clock-time. A dropdown allows the user to select from a standard set of time servers or enter a custom time server. The global time is resynchronized every ten minutes.

The clock-time is used in reporting alerts via the email alert feature and the validity dates of generated SSL Certificates.

### 3.3.6 AUTHENTICATION

The authentication feature locks the entire web interface, requiring the user to enter a username and password to load the interface. You should only need to enter the username and password once for a single browser session – the browser will retain the username and password and resend it with each additional request in the session.

In order to protect the password, an SSL or TLS connection is required to enable authentication (and at all times while using an authenticated connection). To access the web interface through an encrypted session type in the browser use the "https" prefix, e.g., **https://**{ip-address of the MPS or NETBIOS name}/.

### 3.3.7 PROTOCOLS

Certain devices support TLS v1.2 and TLS v1.3, see Section 3.7. On these devices, TLS v1.3 support is disabled by default. Enable the checkbox in the Protocols section to enable TLS v1.3. Due to increased cryptographic handshake requirements of TLS v1.3, performance of the device interface is degraded when this protocol is in use. There will be longer latency in each request between the client and server due to the additional processing required for the encryption operations.

### 3.3.8 WEB INTERFACE

The Enable Web Interface checkbox completely disables the device from responding to HTTP requests. If this box is unchecked and the Apply button is activated, the interface is disabled and the setting is

stored in a non-volatile setting. The only way to restore the web interface in this case is to transmit the RS232 command “NET RESTORE”.

When the web interface is disabled, the device will still respond to SNMP commands. Because the SNMP configuration is controlled through the web interface, if the desired configuration is with SNMP active and HTTP disabled, the user must enable and configure SNMP before disabling the web interface.

### 3.3.9 RESTORE DEFAULTS

Network configuration settings (including the authentication password) can be restored to the factory default values by transmitting the RS232 command “NET RESTORE”.

## 3.4 ALERTS Page

The Alerts page gives the user the ability to setup email transmissions for selected alarm conditions. The email engine uses SMTP, so the user must provide the address of an SMTP server to transmit the messages. The SMTP server will then decode the email addresses and route the messages accordingly. If no SMTP server is entered, the MPS will attempt to send the message via the domain of the email user selected.

Select any items from the list of alarm conditions desired to initiate an email transmission.

Alert configuration is stored in non-volatile memory after the “Save Settings” button is pressed. The “Send Test Email” button can be used to send a test message to the designated address before modifying the configuration with the “Save Settings” button.

Email / alert configuration settings can be restored to the factory default values by transmitting the RS232 command “EMAIL RESTORE”.

**Enable Email Alerts**

---

**SMTP Server**

Host Name:

Port Number:

User Name:

Password:

Update Username / Password

---

**MESSAGE INFO**

Message To:

MPS Identifier:

Figure E Configure Email Alerts

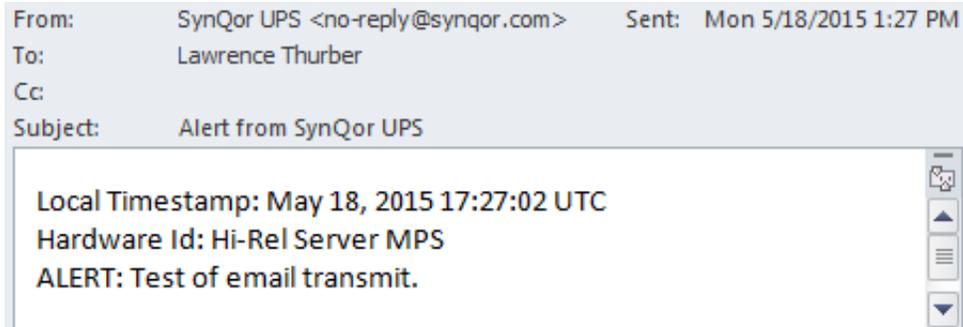


Figure F Test Email Message Example

### 3.5 SNMP Page

The SNMP page configures the SNMP Interface (see Section 4). The MPS currently supports SNMPv1, SNMPv2, and SNMPv3 messages. SNMPv3 includes options for encryption and authentication of messages. If authentication is required for the SNMP interface, it is highly recommended that the web interface also utilize authentication, see Section 3.3.6. Despite security on the SNMP interface, a malicious actor could simply connect to the MPS via the web interface if the web interface is left unsecured.

By default, the SNMP interface is not enabled, and must be explicitly enabled via the web interface on the SNMP Configuration Pane (see Figure G).

All changes on this page are stored in non-volatile memory when the appropriate Apply button is pressed.

**SNMP Configuration**

SNMP configuration settings are stored in non-volatile memory and will persist after power-down. When security is required, the web interface must also be protected (see [network tab](#)). Modify values as desired, then click "Apply" to modify settings.

Enable SNMP Interface      The SNMP interface exposes the RFC-1628 UPS MIB to external SNMP monitoring devices

---

**Write Access Communities**      SNMPv1 and v2 grant access based on a shared community name. The community name is not encrypted in SNMP packets. To disallow SNMPv1 and v2 access, do not enter any community names.

Community 1:

Community 2:

Community 3:

---

**Read Access Communities**      To disallow SNMPv1 and v2 access, do not enter any community names. The MPS also grants read access to write communities.

Community 1:

Community 2:

Community 3:

---

**Access Control for SNMPv3 Users**

	Require Authentication	Require Encryption
<b>System MIB Objects</b>	<input type="checkbox"/> Read <input type="checkbox"/> Write	<input type="checkbox"/> Read <input type="checkbox"/> Write
<b>UPS MIB Objects</b>	<input type="checkbox"/> Read <input type="checkbox"/> Write	<input type="checkbox"/> Read <input type="checkbox"/> Write

---

Figure G SNMP Configuration Pane

#### 3.5.1 Communities

SNMPv1 and SNMPv2 messages are authenticated by a community name. The interface allows the user to set up three different read and write communities. Write communities are also given read access. The community assigned in the MPS web interface must also be entered on the SNMP monitoring host which will communicate with the MPS.

Community names are not encrypted within SNMP transmissions, so SNMPv1 and SNMPv2 communities offer only very loose security. Community names can be read directly via examination of packets on the network. To disable SNMPv1 and SNMPv2 access, do not enter any community names in the configuration pane.

### 3.5.2 SNMPv3 Access Control

SNMPv3 messages reference a user which must be defined on the target device (the MPS). The messages may contain authentication or authentication with encryption. An authenticated message contains a password which establishes the identity of the user, but the contents of the message are readable to other devices on the network. A message with authentication and encryption establishes the identity of the user and the message itself is encrypted to protect the content of the message.

Using the SNMP Configuration Pane (see Figure G), you can configure whether the MPS will require either authentication or encryption to allow access to elements of the MPS via SNMP. Separate access control parameters can be set for the System MIB objects and the UPS MIB objects. The System MIB objects reference network parameters, such as access errors, device up-time, and network identification variables. The UPS MIB objects reference parameters related to the operation of the MPS.

### 3.5.3 SNMPv3 Users

The MPS allows the definition of up to three different users for the purposes of SNMPv3 access. For each user, a separate password can be entered for authentication (access control) and encryption (message privacy). For authentication purposes, a choice is offered between MD5 and SHA1 hashing of the authentication password. Note that even if authentication and encryption passwords are defined for a user, SNMPv3 will still allow a monitoring device to send an unauthenticated or unencrypted message referencing that user name. The access control for the MPS reporting and control must be set separately, see Section 3.5.2.

**SNMPv3 Users**

SNMPv3 provides authentication and security based on users defined in the agent. The MPS allows up to three user definitions. Authentication and privacy use independent passwords. When security is required, the web interface must also be protected (see **network tab**). Enter settings for a single user, then click Save to save the settings for that user.

Select User:  Select user to configure.

Username:

---

**Authentication**

Method:  Authentication validates the source of SNMP messages. Choose the authentication method or "none" to grant open access under this user. You must reenter the password if you make changes to a user.

Password:

---

**Encryption**

Method:  Encryption secures the content of SNMP messages between the agent and SNMP monitor. Choose the encryption method or "none" to not perform encryption on SNMPv3 messages for this user. You must reenter the password if you make changes to a user.

Password:

Figure H SNMPv3 User Setup Pane

### 3.5.4 SNMP Trap Receivers

An SNMP “Trap” is a message sent from the device (agent) to a monitoring computer. Traps that the MPS will generate are listed in Section 4.2. In general, the messages alert the monitoring computer of alarm conditions so that polling is not required to determine when action needs to be taken. The MPS allows the user to configure up to two receivers for MPS traps.

The hostname of the trap receiver can either be the fully qualified domain name of the computer to receive the traps, or the fixed IP address of the computer. Traps can be sent either via the SNMPv2 message format or the SNMPv3 message format.

SNMPv2 traps have their own community that must be recognized by the receiver. Enter a community name recognized by the receiver to transmit with the trap.

SNMPv3 traps are sent with the credentials of a user defined in the MPS. Select one of the three users defined in the MPS to associate with the trap message. SNMPv3 traps can also be sent with either authentication or authentication and encryption. Select the desired check boxes to protect the trap message contents.

**SNMP Trap Receivers**

The SNMP agent transmits "Traps" to defined receivers under specific conditions: Alert Added, Alert Removed, Test Complete. Enter up to two SNMP receivers for these trap messages.

<p>Receiver: <input type="text" value="Trap Receiver 0"/></p> <p>Enable traps: <input checked="" type="checkbox"/></p> <p>Hostname / IP: <input type="text" value="myhostname.synqor.com"/></p> <p>Message format: <input type="text" value="SNMP v2"/></p> <p>SNMPv2 Community: <input type="text" value="report"/></p> <p>SNMPv3 Credentials: <input type="text" value="User 0"/></p> <p style="margin-left: 20px;"> <input type="checkbox"/> Authenticate  <input type="checkbox"/> Encrypt         </p> <p>SNMPv3 contextEngineId: <input type="checkbox"/> Attempt USM Discovery</p> <p>SNMPv3 Default contextId: <input type="text" value="Enter hex string:"/></p> <p>SNMPv3 contextName: <input type="text"/></p>	<p>Select trap receiver to configure. Either enter a hostname to resolve via DNS for each transmission, or a fixed IP address (x.x.x.x format). Receiver can be set to receive traps in SNMPv2 or SNMPv3 format. For SNMPv2, the community included in trap message must be recognized by the receiver. For SNMPv3, select a local user to associate with the message. To transmit with authentication or encryption, the local user must have the appropriate passwords configured.</p> <p>SNMPv3 contextEngineId will be blank on transmitted traps unless USM Discovery is selected and the manager target device responds to the Discovery query, or a default contextId is entered.</p> <p>SNMPv3 contextName will be blank on transmitted traps unless a string is entered in the provided field.</p>
---	---

Figure I SNMP Trap Receiver Configuration Pane

### 3.5.5 RESTORE DEFAULTS

SNMP configuration settings can be restored to the factory default values by transmitting the RS232 command “SNMP RESTORE”.

### 3.6 DEBUG Page

The Debug page does not have a link from the other pages. Select the Debug page by loading <http://synqormps/debug.htm> (substitute “synqormps” for the selected hostname or IP address). The debug page provides a scrollable mirror of the RS232 serial interface. The user can also transmit ‘virtual’ serial commands by entering the commands and clicking the *Send* button.

Note that the debug.htm form should only be accessed from a single browser at a time. If two browsers simultaneously view the page, the output pane will not display accurately.



Figure J debug.htm Serial Interface Mirror

### 3.7 TLS Support

SynQor network-enabled devices built after a cut-off date include support for TLS v1.2 and TLS v1.3 protocols during communication with the HTTPS interface. This replaces the older SSL v3.0 protocol used in older SynQor devices. By default, TLS v1.3 is disabled for performance reasons, but can be enabled on the NETWORK web page (see Section 3.3.7). Devices which support TLS encryption also provide features for the user to load a signed certificate that can be used for authentication purposes, rather than using the device-generated self-signed certificate (see Section 3.8).

### 3.8 Certificates

As part of an SSL or TLS transaction for an HTTPS request, the server presents the client with a certificate, which the client can use to verify the identity of the server. The client verifies the cryptographic signature in the certificate against the recognized Certificate Authorities (CAs) installed on the client by the network administrator. If the client does not recognize the credentials of the server, it may prohibit the connection or allow the user to proceed with a warning that the host is “unsafe”. The user may be allowed to install the certificate on the client to allow this session and future sessions.

For communication with a SynQor web-enabled device, the SynQor device is the server, and the user web browser or web-enabled application is the client. Legacy SynQor devices with SSL 3.0 support will only support a self-signed certificate, populated with the NetBIOS name as the server name. Newer SynQor devices support TLS encryption, and will either serve a self-signed certificate, or a certificate the user uploads signed by a CA recognized on the client network. The remainder of this section refers to certificate support in SynQor devices with TLS support.

Devices with TLS support include multiple entries in the Name / AltName fields of the certificate. These devices will populate the NetBIOS name, the Fully Qualified Domain Name (FQDN), and the default IP address as possible server names in the certificate. This aids clients authenticating the certificate in the

user browser, supporting the various ways the client may address the SynQor device. Note that some clients will not authenticate a server with a NetBIOS-style shortened name. If this is applicable, an FQDN can be specified, with the FQDN name mapped to the SynQor device in the network infrastructure DNS system.

Whenever the user or administrator modifies one of the fields populated in the certificate via the NETWORK web configuration page, the device will generate a new certificate with the entered data. The device generates a self-signed certificate in this case, and also a Certificate Signing Request (CSR). The CSR can be used by the network administrator to create and upload an externally signed certificate. After modifying any one of the fields on the NETWORK page used in the certificate, if the user had previously installed a signed certificate in the device, that certificate will no longer be used, and the device will revert to the new self-signed certificate. The new CSR can be signed and uploaded to the device. In order to generate a self-signed certificate or a CSR, the SynQor device must have a valid time available per SNTP (see Section 3.3.5).

The signed certificate uploaded to the SynQor device **must** be derived from the latest CSR generated by that specific device. Each CSR contains a unique public key, which will only be matched by the private key stored within the device. The device generates a new key pair every time the CSR is recomputed.

Note that if the server certificate from the SynQor device is manually installed on the client, any change to the configuration that involves a regeneration of the certificate will require installation of the new certificate on the client.

### 3.8.1 Installation of a Signed Certificate

Certain SynQor network enabled devices allow the installation of an externally signed server certificate. The below steps outline the process to install an externally signed certificate. SynQor cannot provide assistance on the step of actually signing the certificate with a Certificate Authority which will be recognized on the target network. This step must be done with tools compatible with the management of the target network, provided by the network administrator.

1. Configure device parameters (NetBIOS name, FQDN, static IP address, SNTP) as appropriate; See Section **Error! Reference source not found.**
2. Download device CSR; See Section 3.8.2.
3. Sign CSR using third-party tools with a Certificate Authority (CA) which will be recognized on the target network.
4. Upload the signed certificate to the SynQor device; See Section 3.8.3.

### 3.8.2 Download Device Certificate Signing Request (CSR)

The device provides its computed CSR in PEM format (Base64 ASCII). There are two ways to retrieve the CSR. The first way is to download the file `CertRequest.pem` from the device. For example, you could point a connected client browser to <http://synqormps/CertRequest.pem> (where “synqormps” represents the assigned NetBIOS name or IP address), and the browser will download the ASCII readable file to the host computer. The second way to retrieve the CSR is via the `certificate.htm` web page.

This page contains a text box with the CSR content, which can then be copied and pasted as required on the host computer system.

CSR in PEM Format:

```
-----BEGIN CERTIFICATE REQUEST-----  
MIIBZzCCAQ0CAQIwfjELMAkGA1UEBhMCVVMxYjAUBgNVBAgMDU1hc3NhY2h1c2V0  
dHMxEzARBgNVBAcMCKJveGJvcmluZ2gxZDASBgNVBAoMC1N5b1FvcjBjbmuMRgw  
FgYDVQQLDA9VUFMgQ29uZm1nIFBhZ2UxEjAQBgNVBAMMCVNZT1FPU1VQUzBZMBMG  
ByqGSM49AgEGCCqGSM49AwEHA0IABMPZyA5du4j/d68Fp4c81LzPDLT1cZnV/AZR  
sDJmXnq1Af2cC0/iyN2f+j62ZPaJ4cTuUvOuG2sU1YAtFL9B83SgLTArBgkqhkiG  
9w0BCQ4xHjAcMBoGA1UdEQQTMBGCCVNZT1FPU1VQU4cEqf4BATAKBggqhkjOPQQD  
AgNIADBFAiEAsWZKHwJa2XnoySbGbm7YSjdEHsDnGVRv2BvyJVik+QkCIBUtvkWz  
1ARV2N7Ms6ICZT7jVORLycseHR/RuU4L6J9U  
-----END CERTIFICATE REQUEST-----
```

Figure K CSR Textbox on certificate.htm page

### 3.8.3 Upload Signed Certificate

After retrieving the device CSR, the user or administrator will create a signed certificate using the appropriate tools for their network. The certificate should be signed by a Certificate Authority which will be recognized on their network. The signed certificate can then be uploaded to the SynQor network-enabled device using a PEM format (Base64 ASCII). The signed certificate must be less than 4096 bytes long.

The signed certificate is uploaded via the certificate.htm web page, using one of two methods. The content of the certificate can be copy / pasted into the appropriate text box on the page, then clicking the “Upload Certificate” button.

Enter Signed Certificate in PEM Format:

Upload Certificate

Figure L Entry box for signed certificate on certificate.htm page

Alternately, activate the “Choose File” button, and select a file containing the signed certificate on the host computer.

## 4 SNMP Interface

The SNMP interface exposes the industry standard RFC-1628 UPS Management Information Base (MIB). This guide is not meant to provide a description of the SNMP protocol or recommendations for software

to be installed on any monitoring computer. See the RFC-1628 document at:

<https://tools.ietf.org/html/rfc1628>

By default, the SNMP Agent in the MPS network interface is disabled, and it must be enabled via the web interface SNMP page (see Section 3.5). Enter a community for read and write operations, and enter these same community names on the monitoring device along with the device IP address.

The MPS SNMP Agent will recognize SNMPv1 and SNMPv2 formatted messages. Transmitted traps use the SNMPv2 format, per the RFC-1628 specification. (SNMPv3 messages use the same format as SNMPv2 messages, with the addition of authentication and encryption.)

## 4.1 SNMP Exposed Objects

In the following list of objects exposed by the SynQor MPS, the Object ID references the upsObjects prefix, which has the address 1.3.6.1.2.1.33.1.

### 4.1.1 upsIdent Group

**Object Name:** upsIdentManufacturer

**OID:** upsObjects.1.1

**Type:** String

**Access:** Read-Only

Returns "SynQor Inc."

**Object Name:** upsIdentModel

**OID:** upsObjects.1.2

**Type:** String

**Access:** Read-Only

Returns the SynQor assigned full model number for this device.

**Object Name:** upsIdentUPSSoftwareVersion

**OID:** upsObjects.1.3

**Type:** String

**Access:** Read-Only

Object returns a summary of the code revisions of the modules internal to the MPS: Mother Board, ac/dc Primary A, ac/dc Secondary A, ac/dc Primary B, ac/dc Secondary B, ac/dc Primary C, and ac/dc Secondary C.

**Object Name:** upsIdentAgentSoftwareVersion

**OID:** upsObjects.1.4

**Type:** String

**Access:** Read-Only

Object returns the SynQor assigned code revision of the communications card implementing the network interface.

**Object Name:** upsIdentName

**OID:** upsObjects.1.5

**Type:** String

**Access:** Read-Write

This field is a user assignable name available to identify this device. Default value is blank.

**Object Name:** upsIdentAttachedDevices

**OID:** upsObjects.1.6

**Type:** String

**Access:** Read-Write

This field is a user assignable string available to identify this device. Default value is blank.

#### 4.1.2 upsInput Group

**Object Name:** upsInputLineBads

**OID:** upsObjects.3.1

**Type:** Counter32

**Access:** Read-Only

Object returns the count of times an input voltage transitions from good to bad.

**Object Name:** upsInputNumLines

**OID:** upsObjects.3.2

**Type:** Non-negative Integer

**Access:** Read-Only

Object reports the number of inputs installed on this MPS. This will return “4” – there is one input listed for each AC line-to-line phase, and a fourth entry which provides the aggregated power of the three phases.

##### 4.1.2.1 upsInputTable

The *upsInputTable* object (upsObjects.3.3) contains a single entry for each input installed in the device, and a fourth entry for the combined total. The fourth (aggregated) entry contains only the total measured input power. Each entry contains up to four fields, as listed here.

**Object Name:** upsInputFrequency

**OID:** upsObjects.3.3.1.2

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the measured frequency from this input source in tenths of Hertz.

**Object Name:** upsInputVoltage

**OID:** upsObjects.3.3.1.3

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the measured input voltage of this source. AC input sources return the RMS line-to-line input voltage in units of Volts.

**Object Name:** upsInputCurrent

**OID:** upsObjects.3.3.1.4

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the measured input current of an AC input in units of tenths of Amps RMS.

**Object Name:** upsInputTruePower

**OID:** upsObjects.3.3.1.5

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the measured true input power an AC input in units of Watts.

### 4.1.3 upsOutput Group

**Object Name:** upsOutputSource

**OID:** upsObjects.4.1

**Type:** Integer, {other=1, none=2, normal=3, bypass=4, booster=6, reducer=7}

**Access:** Read-Only

Object returns the present source of output power. If the output is not presently on, the value returned will be 2 (none). If the output is enabled, the value returned will be 3 (normal). The other enumeration values are unused by the SynQor Agent.

**Object Name:** upsOutputNumLines

**OID:** upsObjects.4.3

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the number of outputs installed in the MPS device.

#### 4.1.3.1 *upsOutputTable*

The *upsOutputTable* object (upsObjects.4.4) contains an entry for each output installed in the MPS device. Each output contains up to four fields, as listed here.

**Object Name:** upsOutputVoltage

**OID:** upsObjects.4.4.1.2

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the output voltage of the corresponding MPS output in units of Volts.

**Object Name:** upsOutputCurrent

**OID:** upsObjects.4.4.1.3

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the output current of the corresponding MPS output in units of tenths of Amps.

**Object Name:** upsOutputPower

**OID:** upsObjects.4.4.1.4

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the output voltage of the corresponding MPS output in units of Watts.

**Object Name:** upsOutputPercentLoad

**OID:** upsObjects.4.4.1.5

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the output voltage of the corresponding MPS output as a percentage of the rated output power of the device.

#### 4.1.4 *upsBypass Group*

The *upsBypass* group is not implemented by the SynQor MPS SNMP Agent because the MPS models do not contain internal bypass devices.

#### 4.1.5 *upsAlarm Group*

**Object Name:** upsAlarmsPresent

**OID:** upsObjects.6.1

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the total number of active alarms in the upsAlarmsTable.

#### 4.1.5.1 *upsAlarmTable*

The *upsAlarmTable* (mpsObjects.6.2) contains an entry for each active alarm condition. Any given alarm condition will only appear in the table once.

**Object Name:** upsAlarmDescr

**OID:** upsObjects.6.2.1.2

**Type:** OID (object identifier)

**Access:** Read-Only

Object returns the object identifier for the alarm condition represented by a given entry in the Alarm table. The list of possible alarm conditions is defined in the [RFC-1628](#) group *upsWellKnownAlarms*.

**Object Name:** upsAlarmTime

**OID:** upsObjects.6.2.1.3

**Type:** Timestamp

**Access:** Read-Only

Object returns the timestamp that the given alarm condition was first detected. The timestamp is the value of the *sysUpTime* object (1.3.6.1.2.1.1.3) at the time of detection.

#### 4.1.6 *upsTest Group*

The *upsTest* group provides an interface to launch self-tests of the MPS hardware. To initiate a test, the monitoring computer must execute a write instruction which includes both the *upsTestId* object and the *upsTestSpinLock* object. The OID of the desired test sequence is written to *upsTestId*. The value written to *upsTestSpinLock* must be the present value read from *upsTestSpinLock*. The spin-lock provides a semaphore, allowing only one device to launch a self-test sequence at a time. Once a test sequence completes, the *upsTestSpinLock* variable increments by one.

**Object Name:** upsTestId

**OID:** upsObjects.7.1

**Type:** OID (object identifier)

**Access:** Read-write

This object identifies the test in progress or last completed. As described above, to initiate a test a single PDU write must be issued to *upsTestId* and *upsTestSpinLock*. To abort a test in progress, send the OID *upsTestAbortTestInProgress* (1.3.6.1.2.1.33.1.7.7.2). Valid OIDs for self-test sequences are defined by the *upsWellKnownTests* group. The only test option is *upsTestGeneralSystemsTest*. The MPS output must be enabled for these tests to return a passing result.

**Object Name:** upsTestSpinLock

**OID:** upsObjects.7.2

**Type:** Test-and-Increment

**Access:** Read-write

To initiate a test, the monitoring computer must read this object value, and return the present value along with a valid OID for *upsTestId*. The value of this object increments after a self-test completes.

**Object Name:** upsTestResultsSummary

**OID:** upsObjects.7.3

**Type:** Integer, {done/pass=1, done/warning=2, done/error=3, aborted=4, in progress=5, no test initiated=6}

**Access:** Read-Only

This object returns a summary of the result of a previously initiated self-test routine.

**Object Name:** upsTestResultsDetail

**OID:** upsObjects.7.4

**Type:** String

**Access:** Read-Only

Value of this object is a string describing the result of the last self-test routine. If the test ended with an error or warning, the string will describe the error or warning.

**Object Name:** upsTestStartTime

**OID:** upsObjects.7.5

**Type:** Timestamp

**Access:** Read-Only

Object returns the value of the *sysUpTime* object (1.3.6.1.2.1.1.3) at the time the previous self-test was initiated.

**Object Name:** upsTestElapsedTime

**OID:** upsObjects.7.6

**Type:** Time-interval

**Access:** Read-Only

Object returns the elapsed running time of the previous self-test.

#### 4.1.7 upsControl Group

**Object Name:** upsShutdownType

**OID:** upsObjects.8.1

**Type:** Integer, {output = 1, system = 2}

**Access:** Read-Only

For the SynQor MPS, all commanded shutdowns disable the output, and do not power-down the MPS hardware. This object will always return a value of 1, indicating output-shutdown.

**Object Name:** upsShutdownAfterDelay

**OID:** upsObjects.8.2

**Type:** Integer

**Access:** Read-write

A write to this object will initiate a shutdown of the MPS output after the designated number of seconds. A write of the value 0 will cause the MPS output to shut down immediately. A write of -1 will abort a pending shutdown.

**Object Name:** upsStartupAfterDelay

**OID:** upsObjects.8.3

**Type:** Integer

**Access:** Read-write

A write to this object will initiate a startup of the MPS output after the designated number of seconds. A subsequent write of -1 will abort the timer. A write of the value 0 will cause the MPS output to start immediately.

**Object Name:** upsRebootWithDuration

**OID:** upsObjects.8.4

**Type:** Integer

**Access:** Read-write

The Reboot with Duration feature will automatically disable the MPS output for a period indicated by the number of seconds from upsShutdownType, after which time, the MPS output will be enabled.

**Object Name:** upsAutoRestart

**OID:** upsObjects.8.5

**Type:** Integer, {on=1, off=2}

**Access:** Read-write

The auto-restart feature will automatically enable the MPS output when the device receives input power from a powered-off state. This feature is disabled by default. A write of the value 1 to this object will enable the auto-restart feature. The setting is stored in non-volatile memory.

#### 4.1.8 upsConfig Group

**Object Name:** upsConfigInputVoltage

**OID:** upsObjects.9.1

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the nominal designed input voltage of the device. The SynQor MPS is a universal input device (115 / 230 V) and this object will always return the value 115.

**Object Name:** upsConfigInputFreq

**OID:** upsObjects.9.2

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the nominal designed input frequency of the device. This object will always return the value 600, representing 60 Hz.

**Object Name:** upsConfigOutputVoltage

**OID:** upsObjects.9.3

**Type:** Non-negative Integer

**Access:** Read-Only (MPS) / Read-Write (MPPS)

Object returns the nominal designed output voltage of the device. The units for reading and writing are Volts.

**Object Name:** upsConfigOutputPower

**OID:** upsObjects.9.6

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the rated power of the MPS device, in units of Watts.

**Object Name:** upsConfigAudibleStatus

**OID:** upsObjects.9.8

**Type:** Integer, {disabled=1, enabled=2, muted=3}

**Access:** Read-Only

Object always returns *disabled*, because the MPS has no audible alarm output.

**Object Name:** upsConfigLowVoltageTransferPoint

**OID:** upsObjects.9.9

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the value 85 Vrms<sub>L-L</sub>.

**Object Name:** upsConfigHighVoltageTransferPoint

**OID:** upsObjects.9.10

**Type:** Non-negative Integer

**Access:** Read-Only

Object returns the maximum rated line voltage of the AC input, 265 Vrms<sub>L-L</sub>.

#### 4.1.9 Non-MPS MIB Objects

The MPS also exposes a number of objects defined in the SNMPv2 MIB.

**Object Name:** sysDescr

**OID:** 1.3.6.1.2.1.1.1

**Type:** String

**Access:** Read-Only

Object returns the SynQor model number of this MPS device. The value returned by this object is identical to that returned by the *upsIdentModel* object.

**Object Name:** sysObjectID

**OID:** 1.3.6.1.2.1.1.2

**Type:** OID

**Access:** Read-Only

Object returns the object identifier of the UPS MIB, 1.3.6.1.2.1.33.

**Object Name:** sysUpTime

**OID:** 1.3.6.1.2.1.1.3

**Type:** Timeticks

**Access:** Read-Only

Object returns the time-ticks value since the network interface first powered up.

**Object Name:** sysContact

**OID:** 1.3.6.1.2.1.1.4

**Type:** String

**Access:** Read-Write

Object provides a user-settable string to enter contact information for management of this device. The default value is an empty string.

**Object Name:** sysName

**OID:** 1.3.6.1.2.1.1.5

**Type:** String

**Access:** Read-Write

Object provides a user-settable string to enter an identifier for this device. The value returned by this object is identical to that returned by the *upsIdentName* object.

**Object Name:** sysLocation

**OID:** 1.3.6.1.2.1.1.6

**Type:** String

**Access:** Read-Write

Object provides a user-settable string to enter an identifier for this device. The value returned by this object is identical to that returned by the *upsIdentAttachedDevices* object.

**Object Name:** sysServices

**OID:** 1.3.6.1.2.1.1.7

**Type:** Integer

**Access:** Read-Only

Object returns the value 64, indicating the MPS SNMP agent provides applications services.

**Object Name:** snmpEnableAuthenTraps

**OID:** 1.3.6.1.2.1.11.30

**Type:** Integer, {enabled=1, disabled=2}

**Access:** Read-Write

This object sets or returns whether the MPS Agent should transmit *authenticationFailure* traps when receiving SNMP messages with an incorrect community string. This setting is stored in non-volatile memory, and the default setting is enabled.

**Object Name:** snmpEngineID

**OID:** 1.3.6.1.6.3.10.2.1.1

**Type:** Octet String

**Access:** Read-Only

This is the uniquely defined snmpEngineID used for SNMPv3 identification and localization. This object is only accessible when using SNMPv3 messages.

**Object Name:** snmpEngineBoots

**OID:** 1.3.6.1.6.3.10.2.1.2

**Type:** Integer

**Access:** Read-Only

This is the number of times the SNMP engine has booted. This parameter is used for SNMPv3 message authentication. Message authentication requires messages include the proper snmpEngineBoots parameter from the target device to prevent message replay attacks. This object is only accessible when using SNMPv3 messages.

**Object Name:** snmpEngineTime

**OID:** 1.3.6.1.6.3.10.2.1.3

**Type:** Integer

**Access:** Read-Only

This is the time since the SNMP engine last booted. This parameter is used for SNMPv3 message authentication. Message authentication requires messages include a recent snmpEngineTime parameter (within the last 150 seconds) from the target device to prevent message replay attacks. This object is only accessible when using SNMPv3 messages.

**Object Name:** snmpEngineMaxMessageSize

**OID:** 1.3.6.1.6.3.10.2.1.4

**Type:** Integer

**Access:** Read-Only

This is maximum messages size (in bytes) that can be sent or received by the MPS SNMP engine. This object is only accessible when using SNMPv3 messages.

## 4.2 SNMP Traps

The SynQor MPS SNMP Agent will issue SNMP traps as defined in the RFC-1628 UPS MIB. The agent will also issue an authentication failure trap when addressed with an incorrect community name. In order for traps to be transmitted, the SNMP interface must be enabled as described in Section 3.5, and the hostname or IP address of the intended trap-receiver computers must also be configured as described in Section 3.5.4.

### 4.2.1 *upsTrapTestCompleted* Trap

The *upsTrapTestCompleted* trap (OID = 1.3.6.1.2.1.33.2.2) issues after a user-initiated self-test sequence completes within the MPS. The trap data includes all objects in the *upsTest* group, providing a summary of the test results.

### 4.2.2 *upsTrapAlarmEntryAdded* Trap

The *upsTrapAlarmEntryAdded* trap (OID = 1.3.6.1.2.1.33.2.3) issues every time a new alarm entry is added to the *upsAlarmTable* table. One exception is that there is no notification for the *upsAlarmTestInProgress* alarms. The trap data includes the index of the new entry and the OID of the alarm description.

### 4.2.3 *upsTrapAlarmEntryRemoved* Trap

The *upsTrapAlarmEntryRemoved* trap (OID = 1.3.6.1.2.1.33.2.4) issues whenever an entry is removed from the *upsAlarmTable* table. This means that the specified alarm condition is no longer active. One exception is that there is no trap issued when the *upsAlarmTestInProgress* alarm clears. The trap data includes the index of the entry removed and the description of the alarm.

### 4.2.4 *authenticationFailure* Trap

The *authenticationFailure* trap (OID = 1.3.6.1.6.3.1.1.5.5) issues when the MPS SNMP agent receives an improperly authenticated message. For SNMPv1 and SNMPv2 message, this means that an unrecognized community value was included in the message. This trap will not be retransmitted more frequently than once per second. The *authenticationFailure* trap may be suppressed by setting the *snmpEnableAuthenTraps* object (OID = 1.3.6.1.2.1.11.30).

# Notes

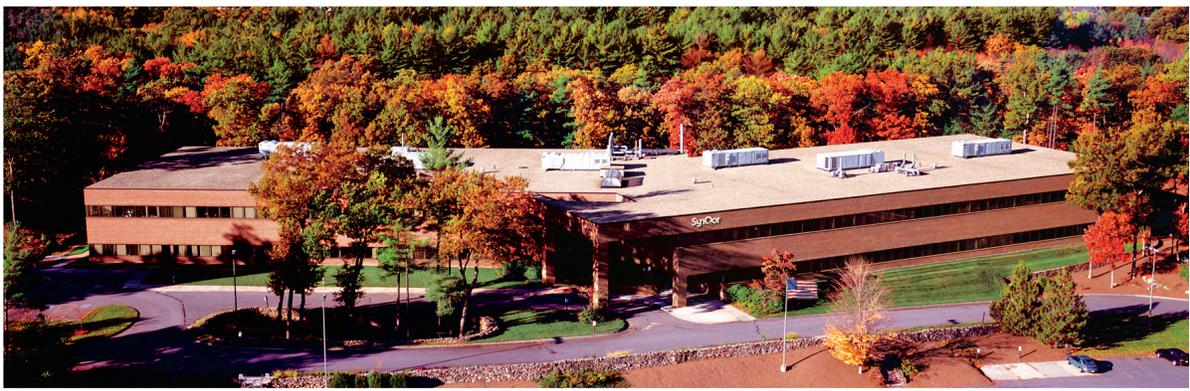
# Notes

# Notes

# MPS **MILITARY FIELD-GRADE**

*MILITARY POWER SUPPLY*

## Operator's Guide *Ethernet & SNMP*



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